

Mirror Dungeon Echoes

- 1 Your reflection whispers the next trap, then demands equal warning.
- 2 A corridor repeats behind you, now containing one extra door.
- 3 A mirror shows a party member wearing tomorrow's fresh blood.
- 4 Footsteps echo ahead, matching whoever lies about their fear.
- 5 A cracked reflection swaps your torches with cold blue flames.
- 6 The exit appears in glass, guarded by your oldest apology.
- 7 A monster mimics the party's voices from three rooms away.
- 8 One reflection refuses to follow until offered a secret.
- 9 A silver puddle shows buried treasure beneath the wrong floor.
- 10 The wall reflects someone missing, smiling, and pointing left.
- 11 Every mirror turns black when a weapon is drawn.
- 12 A reflected key unlocks only doors nobody admits seeing.